

# PUKE

## OBJECT OF THE GAME

To be the first player to obtain a set of 10 Food cards by successfully avoiding the Puke cards.

## PLAYING THE GAME

Decide how many rounds the game will be. We recommend 10 rounds. Shuffle the deck and place it face down in the center of the table to form a draw pile.



The youngest person starts the game by drawing the top card from the pile. If it is a Food card

1

(red) the player has the option of *stopping*, in which case they keep the card, or continuing to draw additional cards from the deck. When a player *stops* they place the collected Food card(s) in a pile in front of them. Any cards collected in this way are *safe* and do not have to be discarded in subsequent turns.



2

But if the player reveals a Puke card (green), the player's turn is over and any cards drawn on the turn are lost, and are placed to the side of the draw pile to form a discard pile.



Play passes to the left, with the next player turning over cards and deciding when to *stop*.

Once play has gone around the table, players continue collecting Food cards in the same manner, adding any *safe* cards to their *safe* pile.



3

When the draw pile has been exhausted, the discard pile is shuffled and placed face down to be used as the new draw pile.

## WINNING THE GAME

When a player has collected a total of 10 Food cards in their *safe* pile, they win the round. Keep a running total of the scores on a scrap piece of paper. The person with the highest score at the end of the game wins.

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