

Instructions

Contents: 30 illustrated cards, 1 three-numbered die
Ages 7 & up / 2 to 8 Players

PLAYING THE GAME:

1. All players collectively decide whether to play the “easy” or “hard” skill level, depending on their level of knowledge about the topic. *See the **Variation** to play with players of varying skill levels.
2. Place all cards in a pile, picture-side up, on the center of the table.
3. Roll the die to determine who goes first. The first player (Player 1) picks up the top card on the pile, holding it up so everyone can see the picture side of the card. Player 1 then rolls the die. The number on the die determines the question that the card holder will ask from the card.
4. Player 1 now asks the question to the player on his/her right (Player 2). (Remember to ask the question from the skill level that has been chosen.)
5. If Player 2 answers correctly, Player 2 gets to keep the card and place it in his/her winnings pile. If the question is answered incorrectly, *the card holder must read aloud the correct answer to all players*. The card is then returned to the bottom of the central pile.
6. Player 2 now selects a card from the top of the central pile and rolls the die. Player 2 asks a question, determined by the die, to the player on his/her right. Play continues in a counter-clockwise direction around the table until all the cards in the central pile are gone. *Note: *Players do NOT get a second turn if they answer correctly.*

See Over~

Instructions cont...

WINNING THE GAME: When all the cards from the central pile are gone, players count the cards in their winnings piles. The player with the most cards wins the game!

Hint: The key is to pay careful attention when other players answer questions incorrectly. When you hear the correct answer, try to remember the answer because you might be asked the same question later in the game!

VARIATION: If players of varying skill levels are playing, players can decide to play different skill levels in the same game. Example: two parents are playing with two young children. Instead of playing one skill level, the parents choose the "Hard" and the children choose the "Easy" skill level. When the game is in play, the player asking the question must remember which skill level the player to his/her right is playing and always ask questions from that level.

GAME CARD SYMBOLS:



True Or False: Ask true or false when you get these questions.



Noggin Buster: Watch out, these questions are hard!



Noggin's Choice: When the card holder rolls the die and gets **Noggin's Choice**, the player to the right does not need to answer a question. Instead, he/she chooses a card from any player and places it in his/her winnings pile. The **Noggin's Choice** card is then returned to the bottom of the central pile. Play continues to the right.