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21 RECIPE DISCS
(7 *Mild*, 7 *Medium*, 7 *Spicy*)



57 INGREDIENT CARDS
(Avocados, Tomatoes, and Chilies in 19 different combinations)



3 SPECIAL CARDS (*Lime, Cilantro, Onion*)

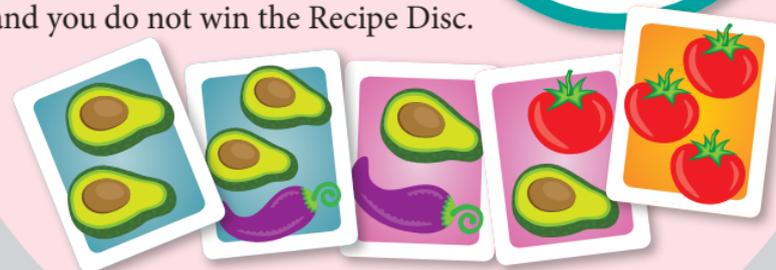
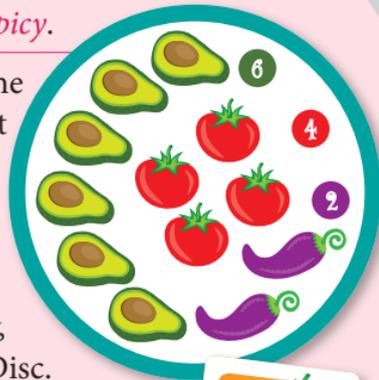


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OBJECTIVE

Win the game by being the first player to collect 3 Recipe Discs: 1 *Mild*, 1 *Medium*, and 1 *Spicy*.

To collect a Recipe Disc, be the first player to have 5 Ingredient Cards that match the Recipe Disc. The recipe must be duplicated with the EXACT number of Avocados, Tomatoes, and Chilies. Too few or too many, and you do not win the Recipe Disc.



These Ingredient Cards and this Recipe Disc are a match.

2



For example, this Recipe Disc needs:
4 Avocados
3 Tomatoes
5 Chilies

These Ingredient Cards = 4 Avocados, 3 Tomatoes, 4 Chilies



With this card, the Recipe Disc can be won!



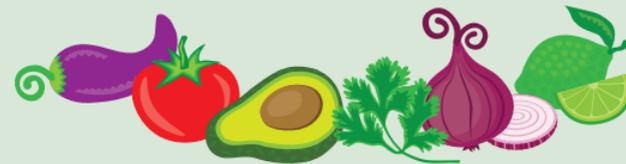
Trade it with the 2 Tomatoes Card to now have 5 Chilies.

3

Set Up

Place the Recipe Discs in 3 piles (*Mild, Medium, and Spicy*) face down in the centre of the table. Make sure they are visible to all players.

Shuffle the Ingredient Cards and deal 5 cards to each player. Place the Ingredient deck within easy reach of all players, and turn over the top card. This is the discard pile. If a player is dealt one of the Special Cards (*Lime, Cilantro, or Onion*) shuffle it back in, and draw a replacement card. Players place their 5 Ingredient Cards face up in front of them. Then the top Recipe Disc of each type is turned over and play begins.



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Playing the Game

Choose a player to go first, perhaps the player who most recently ate guacamole.

This player has two choices. If the card that has created the discard pile is useful, the player can take it to replace one of their face-up Ingredient Cards, which is then discarded. *(See example on page 3.)*

If the top card of the discard pile does not help the player get closer to matching a Recipe Disc, the player can take the top card of the Ingredient deck. This card is either used as per above, or it can be discarded without disturbing the hand.

Play continues with the player to the left.

Whenever the Ingredient deck runs out, halt play, leave the topmost card of the discard pile, and shuffle the rest to form a new Ingredient deck.



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When a Special Card is Drawn

Special Cards (*Lime, Cilantro, and Onion*) are not added to a player's hand. Instead they are immediately discarded with the following effects:

Lime All players select a card from their hand and pass it face down to the player on their left. Players do not look at their new card until they have selected and passed one from their own hand.

Cilantro Like the *Lime*, but players pass the card to the right.

Onion Don't cry! All players pass their 5 Ingredient Cards to the player on their left, but keep any Recipe Discs they have already won.



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Winning the Game

When a player has the right combination of *Avocados, Tomatoes, and Chilies* they shout, "Guacamole!" and claim the matching Recipe Disc. Then they discard their current Ingredient Cards and draw 5 new ones. If a Special Card is drawn, shuffle it back in and draw a new card. Other players keep their current Ingredient Cards, and a new Recipe Disc is flipped over. Play continues until one player has collected all 3 types of Recipes (*Mild, Medium, and Spicy*).

Note: Players may collect extra Recipe Discs (2 *Milds* for example). It will not help them win, but may thwart their opponents.

FOR AN EASIER GAME

For younger players it may be easier to have only 1 Recipe Disc available at a time. The first player to collect 3 Recipe Discs (of any type) is the winner.

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Guacamole!

INSTRUCTIONS

2 - 4 Players • Ages 8+ • Play Time: 15 - 45 min.



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