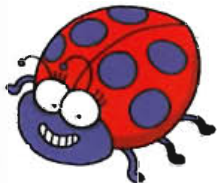


OBJECT OF THE GAME

The object of the game is to be the first player to cross the finish line.

SETTING UP THE GAME

Everyone selects a playing piece and places it on the start square. Shuffle and place the Question Cards and Activity Cards in the correct spaces on the board. The player with the lightest shade of hair goes first.



PLAYING THE GAME

The first player rolls the die and moves around the board the appropriate number of squares.

If you roll a six, you do not move and your turn is over and the dice passes to the next player



If the player lands on a Question square, the player on his/her left asks the question. If this question is answered correctly, the player whose turn it is gets to roll again. If the question is answered incorrectly the dice is given to the next player and the game continues clockwise around the table.



If the player whose turn it is lands on an Activity square, he/she must take a card from that pile, read the instructions to themselves, and do exactly what is written on the card. The activity must be completed for the player or players to receive the reward on the card. When the activity is completed, the dice passes to the next player.

If a player lands on a square that instructs him/her to move back or forward, that move must be made, and the dice then passes to the next player.



WINNING THE GAME

The game is over when one player either lands on the finish square or has rolled a number that will carry them past the finish square.