

Gargle: OBJECT

Gargle is a hilarious song-gargling game, where you'll wet yourself laughing! Using only your throat and a mouthful of drink, players must attempt to gargle a tune from our selection of classics... anything from "Umbrella" to "Singin' in the Rain"!

● ● BEFORE YOU START ● ●

This game can be played using non-alcoholic beverages. When choosing to play with alcoholic beverages, please drink responsibly. **It is never acceptable to drink and drive.**

Make sure everyone has a tall glass, filled nice and high with everyone's favorite beverage. You may also want to keep a towel handy.

Shuffle the card deck and place it face down in the center of the table.

1

● ● PLAYING THE GAME ● ●

The youngest player is the first Gargler (let's call her Rhonda). Rhonda flips over the top card from the pile (keeping the song options hidden from the other players) and selects one of the three songs to gargle. She now has one minute (timed by one of the other players) to gargle the tune. If Rhonda accidentally swallows her drink before time is up or before the gargle is guessed, Rhonda must take another sip and continue gargling.

If no one can guess the gargle within the time limit, the turn ends and the hopeless Gargler must swallow their drink plus take a one-finger forfeit. The card is returned to the bottom of the deck and the player to Rhonda's left takes the next turn.

To determine how much to drink for a one-finger forfeit, simply line up

the top of your index finger with the top of the liquid in your glass. Now drink until the liquid is level with the bottom of your finger.

If a player gargles successfully and someone guesses the tune, then the Gargler keeps the card. The successful guesser then takes the next turn.

If a Gargler does not recognize any of the songs on the card, they lose their turn and must take a two-finger forfeit! Play now passes to the left.

● ● WINNING THE GAME ● ●

Once a player has successfully gargled three songs (i.e. has three cards) they are in a position to win!

First, this player (let's call him Eugene) must win back his turn by correctly guessing someone else's gargle.

Then, it's up to the rest of the players to stop Eugene from winning! The player to Eugene's left takes a card from the deck. This player now attempts to gargle all the songs on the card.

The other players must guess at least TWO of the songs to stop Eugene from winning! If two songs are not guessed within the time limit, Eugene wins the game, and everyone else must chug the rest of their drinks. However, if the other players correctly guess two songs, play passes to the left (and Eugene must win back another turn and repeat the above until someone wins the game).

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