

WOODLAND CREATURES

A Snakes and Ladders Game

OBJECT OF THE GAME

It's Bunny versus Fox in this exciting race to the Woods. You will find yourself following trees and sliding down streams in this mad dash race to the top.

SETTING UP THE GAME

Each player selects an animal character. Insert each character into a playing piece stand and place it on the Start square.

HOW TO PLAY

Decide who will play first (we recommend starting with the youngest player). The first player flicks the spinner, and moves their animal forward the number of squares indicated by the spinner.

If an animal comes to a stop on an orange square at the bottom of a tree, the animal must go to the square at the top of the tree marked with a smaller orange square.

If an animal comes to a stop on a blue square at the top of a stream, the animal must slide down to a lower square at the end of the stream marked with a smaller blue square.

Play continues clockwise around the table, with the next player flicking the spinner and moving their animal forward.

WINNING THE GAME

The first animal to reach the Finish square wins the game.

However, a player can only land on the Finish square by an exact flick of the spinner. For example, if an animal is on square 79, the player must flick a "1" on the spinner. If the spinner indicates another number (2, 3, 4, 5, 6) the animal cannot move forward, and the player must try again on their next turn.

